

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
1 level seldom a 4 card suit (normally 5), range is 8-16 pts
2 level 5+ Cards – 10+ Points if good suit or good shape <b>NVul</b>
Responses: Unassuming Cue Bid= 10+ points and 3 card support
1NT immediate Overcall shows 15 to 17 Points
All jump overcalls are Weak
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> 1NT Overcall shows 15 to 17 points
4 <sup>th</sup> 1NT Overcall shows 11 to 14 points
Responses to 1NT are same as opening 1NT – (Systems On)
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
2NT=5-5 in the two lowest suits
Weak Jump Overcalls – (5-10 points, usually 6 cards)
Leaping Michaels over Ops Weak 2 Openings
Reopen: Opening Hand or Better
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Direct cue shows 5/5 in hearts/spades – unlimited values
Questem
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Cappelletti - 2♦ = Both Majors: 2♣ = Single Suited
2♥/2♠ = named suit and a minor, 2NT asks for minor
Double is for penalty
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
DBL = Takeout thru 3♠; 3NT = to play.
Leaping Michaels over Ops Weak 2's (5+ - 5+, FG)
2♦♥♠ - (pass)-2NT = Lebensohl
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
With 'fit' – stretch, 2N, good raise or natural

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	<b>Lead</b>	<b>In Partner's Suit</b>	
Suit	4th/2nd	Hxx	
NT	4th/2nd	Hxx	
Subseq	Attitude -small = encourage	Attitude -small = encourage	
Other:	Top of Nothing	Top of Nothing	
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	Ask for Attitude	Ask for Attitude	
King	Ask for count	Count and/or unblock	
Queen	QJ(x)	KQ(x), QJ(x)	
Jack	J10(x)	J10: KJ10: AJ10	
10	3rd / 5th	2nd / 4th	
9	Poor suit	Poor suit	
Hi-X	Top of Doubleton	Normally shows no interest	
Lo-X	Implies Honour / Singleton	Implies Honour	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude High Enc	Count (H-L = Even)	Odds/Evens
Suit 2	Count (H-L = Even)	Odds/Evens	Count (H-L = Even)
3	Odds/Evens		Odds/Evens
1	Attitude (High Enc)	Count (H-L = Even)	Odds/Evens
NT 2	Unblock K		
3	Suit Preference		
Signals (including Trumps):			
[O/E aka Roman Discards] Discard of an Odd card shows interest in that suit			
Discard of an Even card is Lavinthal (McKenney)			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
11+ points takeout			
Reopening 8 + points			
Some low level X transfers especially after 1 level opening and overcall			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Negative X = 6 HCP at 1 level, 8+ at 2 level. showing the other major			
Double of a conventional bid shows lead directive			
Support doubles and redoubles			
1NT response over interference is 8+ & stops in bid suit			
Neg X does not promise both missing suits			

W B F CONVENTION CARD
<b>CATEGORY: GREEN</b>
<b>NCBO: Cyprus Bridge Federation</b>
<b>PLAYERS: Janet Tupper and Jane Moss</b>
<b>EVENT: World Bridge Federation Women's Online Teams 2024</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5 Card Major – SAYC - RKCB 3041
1NT response = Not Forcing
1♣=2+ cards      1♦=4+ cards
1♥/♠=5+ cards
1NT=15-17 and 2NT 20 – 22 BAL does not deny a 5 card Major
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Weak 2's in the Majors ♥.♠
Strong 2♦ with 6 card any suit not necessary ♦s and 16+ Points
1 Major opening can be light on hcp (9+) if shapely <b>NVul</b> .
2♣ Opening is 23+ Points
2 Way Check-back Stayman
Jacoby 2NT
Transfers are on over 1NT/2NT opening or overcall
Pre-empts can be light when we are <b>NVul</b> and Ops <b>VUL</b>
1NT Opening can have 6 in a minor
Strong NT (15-17), upgrade a number of 14's with 5 card suit and good intermediates with attention to vulnerability
Lebensohl over a Weak 2 Opener
Texas Transfers over 1NT
Fit Jumps in competition
<b>SPECIAL FORCING PASS SEQUENCES</b>
When it is clear opponents are sacrificing
<b>IMPORTANT NOTES</b>
Fourth suit forcing, but not after 1♣-1♦-1♥-1♠
May open light in 3rd seat.
<b>PSYCHICS: Very unusual</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♥	11-14 bal, 18-19 bal or natural	Suits 0+ points, 4+ Card Suit 1NT 6-(9)10 points and usually denies a Major	Change of Suit is Forcing.	1♣-2♣ inverted minor 6 Clubs
1♦		4	4♥	11-14 bal, 18-19 bal or natural	Suits 5+ points, 4+ Card Suit 1NT 6-(9)10 points and usually denies a Major	Change of Suit is Forcing.	1♦-2♦ inverted minor
1♥		5	4♦	10-21 with a 5 Card Suit	Direct Support. Jac 2NT 1♠ shows a four card spade suit and 5+ points		Fit Jumps, 2NT 4 card support Cue of ops suit shows 3 card sup
1♠		5	4♦	10-21 with a 5 Card Suit	Direct Support. Jac 2NT Splinter		Fit Jumps, 2NT 4 card support Cue of ops suit shows 3 card sup
INT				15-17 balanced – or Semi Bal	Stayman, Transfers, Gerber, 3 Level Slam Interest 2♠ transfer to 3♣ if 17 points otherwise bid 2NT	Super Accept if 17 points with 4 card support Texas Transfers 1NT > 4♦ is ♥ / 4♥ is ♠	
2♣	X			23+ points or 3 losers (Forcing)	2♦ Waiting bid. Other bids natural, positive hand.		
2♦	X			Strong 6 card any suit – 16+	Stepped point responses going up in Fours		
2♥		5		Weak	Pass or correct / Ougust	Natural / Ogust Responses	
2♠		5		Weak	Pass or correct / Ougust	Natural / Ogust Responses	
2NT				20 – 22 BAL - May have 5cM	Stayman, Transfers, 4NT Quantitative		
3♣		(6) / 7		Weak	Pass or correct		
3♦		(6) / 7		Weak	Pass or correct		
3♥		(6) / 7		Weak	Pass or correct		
3♠		(6) / 7		Weak	Pass or correct		
3NT				Running Minor no side A or K	4♣ is pass or correct		
4♣		(7) / 8		Pre-emptive			
4♦		(7) / 8		Pre-emptive			
4♥		6+		Pre-emptive to play	4NT = RKCB Asking Aces		
4♠		6+		Pre-emptive to play	4NT = RKCB Asking Aces		
4NT	X	5 / 5		Both Minors 5 / 5			
5♣		(7) / 9		Pre-emptive – With no defence		<b>HIGH LEVEL BIDDING</b>	
5♦		(7) / 9		Pre-emptive – With no defence			
5♥		(7) / 9		Pre-emptive – With no defence		RKCB (03/14) ♣ Shows 3 or 0 and ♦ Shows 1 or 4	
5♠		(7) / 9		Pre-emptive – With no defence		KING ASK reverts to B/WOOD – Showing how many Kings minus K of Trumps	
						4♣ response to 1NT or 2NT is Gerber 4♦0/4, 4♥ 1, 4♠ 2, 4NT 3	
						5♣ ,5♦0/4, 5♥ 1, 5♠ 2, 5NT 3	



## WBF Convention Card Supplementary Sheet

### 2-Way Checkback Stayman – Essentially after a 1NT rebid

- 2♣ Invitational with around 11 - 12 points – Opener must bid 2♦
- 2♦ Game Forcing Stayman **Slam tries start with a 3 level bid.**

Responses after any initial ♣ or ♦ then showing a ♥ then 1NT rebid are:-

- 2♥ shows 3 card ♥ support (does not deny the other Major)
- 2♠ shows having 4♠'s (denies having 3 card suit in ♥ as support)
- 2NT denies having either 4 Spades or 3 Hearts
- 3♣ or 3♦ denies both 4 Spades and 3 Hearts and is showing a good 5♣ or 5♦ suit

Responses after any initial ♣ or ♦ then showing a ♠ then 1NT rebid are:-

- 2♠ shows 3 card ♠ support (does not deny the other Major)
- 2♥ shows having 4♥'s (does not deny having 3 card suit in ♠ as support)
- 2NT denies both 4 Hearts or 3 Spades
- 3♣ or 3♦ denies both 4 Hearts and 3 Spades and is showing a good 5♣ or 5♦ suit

Responses after initially being showed a ♥ and now prompted to describe their hand because of 2♣ relay to 2♦ are as follows:-

- PASS with a weak hand with a long Diamond suit
- 2♥ invitational showing a holding of 5 Hearts
- 2♠ invitational showing a holding of 5 Hearts and 4 Spades
- 3♥ invitational showing a holding of 6 Hearts
- 3♠ invitational showing a holding of 5 Hearts and 5 Spades

Responses after initially being showed a ♠ and now prompted to describe their hand because of 2♣ relay to 2♦ are as follows:-

- PASS with a weak hand with a long Diamond suit
- 2♥ invitational showing a holding of 5 Spades, 4 Hearts
- 2♠ invitational showing a holding of 5 Spades
- 3♥ invitational showing a holding of 5 Spades, 5 Hearts
- 3♠ invitational showing a holding of 6 Spades

### 1NT DOUBLED by Ops for Penalty

1NT – X – XX Wriggle Redouble is typically "SOS", forcing opener to bid 2♣, 2D, trf to H, 2H trf to S. with no 5 card suit, & no intervention, forcing pass by responder & re-double by opener, pass or scramble for best fit.

### Lebensohl - After Ops Weak Two Openings -

A 2NT response to Partners X is an artificial relay to 3♣.

Ops Weak 2 Opening – DBL from p – Ops PASS – 2NT is p to relay to 3♣  
We will then pass, sign off in a suit, or make another descriptive bid.

### Leaping Michaels – Over ops weak 2♥ / 2♠ Opening

Our 4 Level Leap overcall promises a good 5 – 5 two suited hand  
4♣ jump overcall shows clubs and the unbid major.  
4♦ jump overcall shows diamonds and the unbid major.

### Losing Trick Count Responses to Weak 2♥ / 2♠ Major Openers

Typically a Weak 2 Opening hand is 8 / 7 Losers  
Responses to Weak 2♥/♠ can be GAME with 6 losers or raise with 7 losers.

### A Pre-Empt 3 Level Opening has typically 7 / 6 Losers

Responses to Weak 3 Openings can be GAME in ♥/♠ with 7 or less losers.

### Ogust Responses - [2NT Response] to partners Weak 2 Opening

- ♣ Shows Bad hand (5-7 p) with **one** of the top 3 honours in pre-empted suit
- ♦ Bad hand (5-7 points), holding **two** of the top three honours
- ♥ Good hand (8-10 points), holding **one** of the top three honours
- ♠ Good hand (8-10 points), with **two** of the top three honours
- 3NT – Shows a good hand (8-10 points) and holding the **A, K, Q** in the suit.

### Two Suits Overcall –Showing 5 / 5 distribution - Questem

Cue bid of the openers suit shows the two highest unbid suits  
2NT Shows 5-5 in the two lowest-ranking suits

## Cappelletti

A **X** is for Penalties with a holding of 15+ Points

2♣ Shows a one-suited hand (any suit, normally 6+ cards) with 11-14 points

2♦ Shows at least 5-4 or 4-5 in hearts and spades, asks p to correct to either major

2♥ Shows at least 5-5 in hearts and a minor

2♠ Shows at least 5-5 in spades and a minor

2NT Shows at least 5-5 in ♣ clubs and ♦ diamonds

## Gambling 3NT shows a solid 7-8 card minor suit - typically denies a void or 4+ card side suit

Partner will normally pass an opening 3NT. If opponents double 3NT for penalty responder may bid 4♣ as a runout bid, asking opener to pass or correct to 4♦.

## Gerber - 4♣ Response to a No-Trumps Bid

4♦ shows 0 or 4 aces.

4♥ shows 1 Ace

4♠ shows 2 Aces

4NT shows 3 Aces

If happy with partner's response, the Gerber bidder can bid 5♣ to ask for kings and the answers are the same as above but one level higher. E.g. 5♦ shows 0 or 4 aces.

## Inverted Minors – ON after a passed hand but OFF after a X or Overcall

1♣ - 2♣ Shows 10+ points and No 4cM and we have an eight card fit –F 1 Round

1♦ - 2♦ Shows 10+ points and No 4cM and we have an eight card fit –F 1 Round

1♣ - 3♣ Less than 6 points and No 4cM and we have an eight card fit

1♦ - 3♦ Less than 6 points and No 4cM and we have an eight card fit

## Jacoby 2NT – Denotes 4 card support and 13+ points.

After 1♥ – 2NT

3♥ is showing 16+ points, slam interest

4♥ is showing Minimum opener, sign-off

3NT is 13-15 balanced

Three level ♣ ♦ ♠ bids show a singleton

Four level ♣ ♦ ♠ ♥ bids shows length (5 or more cards in the suit)

3♣ Shows one higher and one lower ranking suit

## Roman Discards – Odds / Even

Discard of an Odd card shows interest in that suit (3, 5, 7, 9 Encourages)

Discard of an Even card is Lavinthal 2, 4 come the two lower suits, 8, 10 come the higher of the side suits.

## RKBC 03-14

[5 ♣ Shows 0 or 3 Key Cards ] including the King of Trumps

[5 ♦ Shows 1 or 4 Key Cards ] including the King of Trumps

[5 ♥ Shows 2 or 5 Key Cards ] without the Queen of Trumps

[5 ♠ Shows 2 or 5 Key Cards ] with the Queen of Trumps

4NT - KING ASK reverts to REGULAR BLACKWOOD – Showing how many Kings minus the previously shown KING of Trumps

6 ♣ Shows 0 Kings, 6 ♦ Shows 1 King, ♥ Shows 2 Kings, ♠ Shows 3 Kings

## Strong 2♦ shows 6 card any suit not necessary ♦s and 16+ Points

Stepped Point Count Responses

2 ♥ Shows 0 - 4 Points

2 ♠ Shows 5 – 8 Points

2NT is 9 – 12 Points

3 Level Bids are 13+ points - Bid best suit at 3 level - Showing Slam Interest

## Texas Transfers

Coming after partners 1NT opening [Promising GAME values, but denying slam values]

4♦ Shows at least 6 hearts and game values, asks partner to transfer to 4♥

4♥ At least 6 spades and game values, requiring partner to transfer to 4♠

## Transfers after 1NT Openings

After a 1NT Opening [15-17 points] :-

2♣ Stayman

2♦ Asks you to transfer to ♥ - Super Accept if 17 points with 4 card support

2♥ Asks you to transfer to ♠ - Super Accept if 17 points with 4 card support

2♠ from p is asking you to bid 2NT if you are minimum and 3♣ if you have 17 Points. This can then be subsequently passed or corrected to ♦s to play a weak hand in the minors.

2NT – Invitation to 3NT